

## Vacancy Science LinX / Aletta Jacobs School of Public Health

**Student Assistants Exhibition Technology wanted!**  
0,2 fte – you can start right away - 1/2 jaar (with possible extension)

Is science communication and technology making your heart beat faster? Do you like to install new interactive installations, to keep 'the machines' running energy efficient, and to optimize new interactive installations for visitors of our science exhibitions? And do you like to think in terms of problem solving together with our science communication team and technical professionals? Then a job as **Student Assistant Exhibition Technology** is really something for you!

[Science LinX](#) and the [Aletta Jacobs School of Public Health](#) have several exhibitions and interactive installations with stories about science. These are located at permanent and temporary pop-up locations and travel around the Northern Netherlands. You encounter them at the RUG, the UMCG, (science) festivals, libraries, community centres, schools and other places where people come and visit.

Your task is the technical maintenance, testing of user-friendliness and updating of our interactive installations with new content. You will collaborate with our science communication team and exhibition technology professionals from Science LinX and Aletta. In addition, you will also meet various creative and interior designers, companies in interactive technology and programmers. Will you join our team?



### What do we expect from you?

As a Student Assistant Exhibition Technology, you support us in the areas of:

- Technical maintenance
- Troubleshooting using technical documentation
- Construction and dismantling work at nice festivals
- Updating the content together with our news editorial team
- Public survey of, for example, new installations
- Update technical documentation
- Purchase and installation of multimedia equipment

### Job requirements

- You are studying at the University of Groningen or Hanze University Groningen
- You are independent, flexible, solution-oriented and have a hands-on mentality
- You have an affinity with technology and you like a dynamic working environment

- Pre: you are in possession of a driving license B
- Pre: you have experience with system administration and common programming languages

### What do we offer you?

- A nice paid place to gain work experience;
- A nice and pleasant team with enthusiastic colleagues and other student assistants.

**Does this position appeal to you? Please email your motivation & CV at the latest 15<sup>th</sup> of July 2023 to [i.c.veldman@rug.nl](mailto:i.c.veldman@rug.nl).** We plan the job interviews in weeks 29/30.

**More information & questions about the position via:** Ingeborg Veldman, projectleader Science LinX, [i.c.veldman@rug.nl](mailto:i.c.veldman@rug.nl), M +31 610 371 825. Don't hesitate to ask your questions.

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### Who are we in a nutshell?

**Science LinX** is the science center of the Faculty of Science and Engineering, coordinating the Faculty's Outreach & Public Engagement program to engage students, teachers and the general public in faculty research and education. In addition, the science center develops interactive exhibitions and is involved in a large number of national and international leading programs (such as NWA and Erasmus+). With permanent and temporary science expos on the Zernike Campus, which also travel to other locations and festivals, Science LinX brings current groundbreaking faculty research, study and career opportunities into the picture in a challenging way and closer to a wider audience.

**Aletta Jacobs School of Public Health** (a collaboration between the University of Groningen, Hanze University Groningen, the UMCG and many partners in the three Northern provinces) is committed in organizing meaningful, equal interaction between scientists and other residents of the Northern Netherlands about public health. We want to increase the impact of science on public health and contribute to more healthy years for all northerners. One of the ways in which we want to organize this interaction is through our interactive installations ('Schep Maar Op!' ('Scoop up!'), 'Klein Venijn' ('Little Venom') and 'Slaap Lekker' ('Sleep Well')). These installations travel to public locations in the three northern provinces of the Netherlands.