

# DEEPHACK

## FROM FARM TO FORK

CONNECTING CONSUMERS WITH PRODUCERS TO REALISE A FULLY DIGITIZED LOCAL4LOCAL FOOD CHAIN

GRONINGEN

13-15 MARCH 2020

A growing trend is that consumers wish to have more convenience in grocery shopping, meanwhile maintaining sustainability, freshness and quality. The aim of this challenge is to better connect local consumers and local producers. For example, in the "virtual vegetable garden" consumers can buy from local farmers directly and have their groceries delivered. To create an ecosystem of services building a new functioning chain from farm-to-fork, links in the established chain need to be connected. These links can be, for instance:

#### Demand-based:

- OEM precision farming platforms for farming robots that allow a robot to switch fast between different crops, and different operations (weeding, feeding, monitoring, etc.)

#### Supply-based:

- Digital platforms for offering to a consumer the products currently on offer from a multitude of farmers, and for the consumers to view how their crop is growing
- Digital platforms to collect, package and transport the goods ordered by consumers from multiple local farmers
- Platforms for recommendations and advice (recipes, health advice, environmental rankings, ...) connecting directly to the products currently on offer

#### Sustainable distribution systems

- for collecting goods at multiple farms in the countryside and/or delivery to customers in the city
- in any of the above scenarios

Your challenge is to come up with one or more links in this chain. Links building upon combinations of digitalization, online platforms, automation and robotization, or to come up with an architecture through which the different actors in the ecosystem can connect to build an interconnected chain from farm-to-fork.

### PRIZES

- 5000 Euros, to be divided among winning teams
- Opportunity to apply for an EIT Digital innovation grant

### HOW TO JOIN

1. Apply for the challenge at [ultrahack.org/groningenhack2020](http://ultrahack.org/groningenhack2020) and complete your profile.
2. Enter a 'submission' by adding the project name and thorough description.
3. Add team members. Teams can be up to 5 people. Each team member needs to register individually to join the submission.
4. Shortlisted teams will be invited to the event, where they will code and pitch their solution to the judges.

## REGISTER NOW

Closing date: Fri 28 Feb 2020

[ultrahack.org/groningenhack2020](http://ultrahack.org/groningenhack2020)

**Location:** University of Groningen, Center for Information Technology, Nettelbosje 1, 9747 AJ Groningen, The Netherlands

Deephack Groningen is a collaboration of companies, research institutes and universities active in IT and Agriculture in the Netherlands:

- EIT Digital
- EIT Food
- EIT Health
- Groningen University

- Hanze University of Applied Sciences
- KPN
- NDC
- TNO



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