Intermanual Transfer in Training With an Upper-Limb Myoelectric Prosthesis Simulator
Romkema, Sietske; Bongers, Raoul M.; van der Sluis, Corry K.

Published in:
Physical Therapy

DOI:

IMPORTANT NOTE: You are advised to consult the publisher's version (publisher's PDF) if you wish to cite from it. Please check the document version below.

Document Version
Publisher's PDF, also known as Version of record

Publication date:
2013

Link to publication in University of Groningen/UMCG research database

Citation for published version (APA):

Copyright
Other than for strictly personal use, it is not permitted to download or to forward/distribute the text or part of it without the consent of the author(s) and/or copyright holder(s), unless the work is under an open content license (like Creative Commons).

Take-down policy
If you believe that this document breaches copyright please contact us providing details, and we will remove access to the work immediately and investigate your claim.

Downloaded from the University of Groningen/UMCG research database (Pure): http://www.rug.nl/research/portal. For technical reasons the number of authors shown on this cover page is limited to 10 maximum.
Intermanual Transfer in Training With an Upper-Limb Myoelectric Prosthesis Simulator: A Mechanistic, Randomized, Pretest-Posttest Study
Sietske Romkema, Raoul M. Bongers and Corry K. van der Sluis

Originally published online September 13, 2012

The online version of this article, along with updated information and services, can be found online at: [http://ptjournal.apta.org/content/93/1/22](http://ptjournal.apta.org/content/93/1/22)

<table>
<thead>
<tr>
<th>Collections</th>
<th>This article, along with others on similar topics, appears in the following collection(s):</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Adaptive/Assistive Devices</td>
</tr>
<tr>
<td></td>
<td>Amputation</td>
</tr>
<tr>
<td></td>
<td>Injuries and Conditions: Upper Extremity</td>
</tr>
<tr>
<td></td>
<td>Self-Care and Home Management</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>e-Letters</th>
<th>To submit an e-Letter on this article, click <a href="http://ptjournal.apta.org/content/93/1/22">here</a> or click on &quot;Submit a response&quot; in the right-hand menu under &quot;Responses&quot; in the online version of this article.</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>E-mail alerts</th>
<th>Sign up <a href="http://ptjournal.apta.org/">here</a> to receive free e-mail alerts</th>
</tr>
</thead>
</table>
Intermanual Transfer in Training With an Upper-Limb Myoelectric Prosthesis Simulator: A Mechanistic, Randomized, Pretest-Posttest Study

Sietske Romkema, Raoul M. Bongers, Corry K. van der Sluis

Background. Intermanual transfer may improve prosthetic handling and acceptance if used in training soon after an amputation.

Objective. The purpose of this study was to determine whether intermanual transfer effects can be detected after training with a myoelectric upper-limb prosthesis simulator.

Design. A mechanistic, randomized, pretest-posttest design was used.

Participants. A total of 48 right-handed participants (25 women, 23 men) who were able-bodied were randomly assigned to an experimental group or a control group.

Intervention. The experimental group performed a training program of 5 days duration using the prosthesis simulator. To determine the improvement in skill, a test was administered before, immediately after, and 6 days after training. The control group only performed the tests. Training was performed with the unaffected arm, and tests were performed with the affected arm (the affected arm simulating an amputated limb). Half of the participants were tested with the dominant arm and half with the nondominant arm.

Measurements. Initiation time was defined as the time from starting signal until start of the movement, movement time was defined as the time from the beginning of the movement until completion of the task, and force control was defined as the maximal applied force on a deformable object.

Results. The movement time decreased significantly more in the experimental group (F2,92 = 7.42, p < .001, ηp² = .28) when compared with the control group. This finding is indicative of faster handling of the prosthesis. No statistically significant differences were found between groups with regard to initiation time and force control. We did not find a difference in intermanual transfer between the dominant and nondominant arms.

Limitations. The training utilized participants who were able-bodied in a laboratory setting and focused only on transradial amputations.

Conclusions. Intermanual transfer was present in the affected arm after training the unaffected arm with a myoelectric prosthesis simulator, and this effect did not depend on laterality. This effect may improve rehabilitation of patients with an upper-limb amputation.
The rate of use of prosthetic devices in people with an upper-extremity amputation is low; approximately 30% of the potential users reject the devices.\textsuperscript{1–4} This high incidence of rejection is due not only to technical limitations, but also to limitation in prosthesis skills following the injury. It has been suggested that an earlier start with prosthesis training may lead to improvement in the skill of prosthetic handling and a greater acceptance of the device.\textsuperscript{5–8} However, it often is not feasible to start prosthetic training immediately after an amputation because of the time needed for wound healing, as well as time for fabrication and fitting of the prosthesis. Training immediately following amputation may be facilitated if intermanual transfer is used. Intermanual transfer has already been found to be useful in body-powered prosthetic use,\textsuperscript{9} but it has never previously been tested with myoelectric prostheses. During intermanual transfer,\textsuperscript{10–15} motor skills learned at one side of the body transfer to the other side. For patients with an amputation, this transfer means that training with the unaffected arm enhances the motor skills of the amputated arm.\textsuperscript{9}

Intermanual transfer can be understood from the generalized motor program framework as put forth by Schmidt.\textsuperscript{14,15} After training for a motor skill, a generalized motor program, defining a class of movements, is stored in memory. This motor program is used for a specific class of movements (e.g., writing a signature) and contains relative variables, such as the relative timing and relative force. These variables specify the proportional time a submovement lasts within the total movement time and the proportional force a submovement exerts when compared with the total force, respectively. One example of a relative variable is the percentage of time taken to write one letter within a signature. These relative variables remain invariant over the same class of movements. In addition, for each movement produced within a class of movements, the absolute timing and absolute force are adapted to the task demands. When performing a task such as writing, the absolute variables (i.e., speed, amplitude, and muscles used) change. These parameters are not part of the generalized motor program. Within this framework, the relative parameters (i.e., the parameters that remain invariant within a class of movements) can be transferred to the contralateral hand. Parameters specifying absolute time and absolute force that are tuned to the specifics of each individual movement are harder to transfer. The transfer of relative timing has been demonstrated in the literature, which supports the generalized motor program theory, whereas absolute force was harder to transfer.\textsuperscript{16–19}

Weeks et al\textsuperscript{9} demonstrated the learning effects of intermanual transfer in body-powered prosthetic use. In a body-powered prosthesis, the prosthetic hand is connected to a harness around the contralateral shoulder. Hand opening is directly controlled through movement of the shoulders and trunk. The current article examines intermanual transfer in myoelectric upper-limb prostheses. Hand opening and closing in a myoelectric prosthesis are controlled by activation of forearm muscles that turn on and off the electric motors. Such prostheses are indirectly controlled by activation of the muscles, contrary to the direct control of body-powered prostheses. The delay in indirect control is what makes it unnatural. Moreover, proprioceptive control of the opening of the hand is not available; therefore, the grip aperture is only perceivable through vision. This indirect control of myoelectric prostheses may affect learning how to handle these prosthe-

### The Bottom Line

**What do we already know about this topic?**

Intermanual transfer is the ability to transfer motor skills from one trained limb to the other limb. Intermanual transfer may allow people with an amputation to begin prosthetic training almost immediately after the amputation instead of waiting for the wound to heal. This study sought to determine whether intermanual transfer effects would be detected after training with a myoelectric prosthesis simulator.

**What new information does this study offer?**

The results showed the presence of intermanual transfer effects in the affected arm of healthy adults after training with a myoelectric prosthetic simulator.

**If you’re a patient or a caregiver, what might these findings mean for you?**

After an upper-limb amputation, you can start training immediately with the unaffected side. This training might help you to improve your handling of the prosthesis.
and retention test consisted of 5 test tasks, each executed 3 times in random order.

Setting and Participants

Forty-eight right-handed volunteers who were able-bodied participated (23 men, 25 women; mean age = 24.6 years). All participants were free of known neurologic or upper-extremity musculoskeletal problems, had normal or corrected-to-normal vision, and had no earlier experience with the prosthesis simulator. Hand dominance was determined by self-report. All participants signed an informed consent document before participation. After completion of the experiment, participants received a gift voucher.

The myoelectric prosthesis simulator (OIM Orthopedie, Haren, the Netherlands) used for the experiments consisted of a myoelectric hand (MyoHand VariPlus Speed, Otto Bock, Duderstadt, Germany) attached to an open cast in which the hand was placed (Fig. 1). The cast extended into a splint along the forearm and was adjustable in length. The splint could be attached to the arm using a Velcro sleeve. The hand was controlled by changes in electrical activity related to muscle contraction, detected by 2 electrodes that were placed on the muscle bellies in the forearm. The prosthetic hand had proportional speed control (15–300 mm/s) and proportional grip force control (0–100 N).

Method

Design Overview

The experimental group started with a pretest (day 1) to establish the participants’ skills with their affected arm using the simulator. They then practiced for 5 days with the opposite (unaffected) arm (days 1–5). Subsequently, participants from the experimental group performed a posttest (day 5) and a retention test (day 11) using the simulator on the affected arm. The control group executed the pretest, posttest, and retention test on the same days using only the affected arm and received no training. The pretest, posttest,

Figure 1.
The myoelectric simulator attached to an unaffected arm (left) and the inside of the Velcro sleeve showing the electrodes (right).
Figure 2 shows the flow of participants in the study.

All test and training sessions started with a standard procedure to fit the simulator. After palpation of wrist extensor and flexor muscles, the locations were marked with a permanent marker, and the electrodes were placed on those locations. To determine the correct location and sensitivity of the electrodes, Otto Bock’s PAULA software (Otto Bock, Duderstadt, Germany) was used in conjunction with a MyoBoy 757M11 Myoboy and 13E200 MyoBock electrodes, Otto Bock, Duderstadt, Germany) with a USB connection to a computer. With PAULA software, the muscular signals were presented on the screen. Setting the sensitivity of the electrodes required the amplified signal to exceed a threshold of 1.5 V (high signal) sustained for 2 seconds. A maximum of 5 contractions was allowed to minimize training effects. The maximum speed of the hand was set to the default setting of 6 (double-channel control, fast open, and slower closing). After the simulator was fitted, the participant was positioned in front of a table with the elbow flexed to 90 degrees. Verbal instruction on the execution of the tasks was given (see next section).

Pretest, posttest, and retention test. Five test tasks were performed in the pretests, posttests, and retention tests (3 functional tasks and 2 force control tasks). The test tasks took no more than 15 minutes in total to complete. During all tasks, participants sat in front of a task board (60 × 60 cm) with the start and end positions of the objects indicated on it.

The functional tasks were based on the 3 different uses of a prosthesis in
daily life\textsuperscript{27}: direct grasping, indirect grasping, and fixating. For the mug task, participants were required to pick up a mug by the handle and place it 25 cm above the table on a shelf.\textsuperscript{22} During the jar lid task, a jar was picked up with the unaffected hand and was passed to the prosthetic hand. The lid then had to be removed by turning it with the unaffected hand.\textsuperscript{22} In the pen case task, a pencil case was held with the prosthetic hand in the starting position and the zipper was opened with the unaffected hand. E-Prime (Psychology Software Distribution, York, United Kingdom) was used to measure initiation time and movement time of these tasks (recorded in milliseconds). Before each trial, a computer screen on the left side of the participant showed which task had to be executed. A keyboard was positioned next to the task board at the side of the arm that was tested. Participants were instructed to execute all tasks as rapidly and accurately as possible. The spacebar was used to time the tasks. When the participant removed the hand, the movement was started; after executing the task, the participant pressed the spacebar again. The \textit{initiation time} was defined as the time between the auditory tone and the release of the spacebar. The \textit{movement time} was defined as the time between the release of the spacebar and pressing the spacebar after completing the task.

In the force control tasks, a deformable object\textsuperscript{23} was to be picked up and put on a shelf 25 cm above the table; participants were instructed to compress the object as little as possible. The deformable object was made up of 2 plates (6 cm × 3.5 cm × 9 cm) with a spring in between (Fig. 3). In one condition, the spring provided a constant force of 5.31 N/mm, and in the other condition, the spring provided a constant force of 0.17 N/mm. The maximum deformation was measured by reading a scale attached to the plates.

\textbf{Training sessions.} During the training sessions, participants in the experimental group trained using the tasks from the Southampton Hand Assessment Procedure (SHAP).\textsuperscript{28} The SHAP evaluates functionality of hand prostheses and consists of 26 tasks (12 abstract object tasks and 14 activities of daily living tasks). Each training session with the SHAP was approximately 30 minutes in length, with each participant performing 1 session on days 1 and 5 and 2 sessions on days 2 through 4.

\textbf{Data Analysis}

The means of the initiation times, movement times, and object deformations for the 3 trials in each test were calculated. The results of the pretests of the experimental and control groups were compared using a repeated-measures analysis of variance (ANOVA) with task (mug, jar lid, and pen case) as a within-subject factor and training group (experimental and control) as a between-subject factor to examine the differences between the 2 groups.

\textbf{Hypothesis 1: initiation time.} To compare the initiation times of the experimental and control groups on the different tasks, \textit{z} scores were used. The \textit{z} scores were calculated for each task and were used for further analysis. A repeated-measures ANOVA on initiation time was conducted on the functional tasks, with test (pretest, posttest, and retention test) and task (mug, jar lid, and pen case) as within-subject factors and training group (experimental and control) as a between-subject factor.

\textbf{Hypotheses 2 and 4: movement time and hand dominance.} For the movement times, the \textit{z} scores were calculated for each task. A repeated-measures ANOVA on movement time was conducted on the functional tasks, with test (pretest, posttest, and retention test) and task (mug, jar lid, and pen case) as within-subject factors and training group (experimental and control) and hand dominance (dominant and nondominant) as between-subject factors.

\textbf{Hypothesis 3: force control.} A repeated-measures ANOVA was conducted on the maximal deformation in the force control tests, with test (pretest, posttest, and retention test) and task (strong spring and light spring) as within-subject factors and training group (experimental and control) as a between-subject factor.

When sphericity was violated, the degrees of freedom were adjusted with the Greenhouse-Geisser correction. In the analyses, a significance criterion of .05 was used, and \textit{post hoc} tests on main effects used a Bonferroni correction. The effect sizes of the significant effects were calculated according to the $\eta^2_p$, as described by Bakeman\textsuperscript{29} and Olejnik.
and Algina, and interpreted according to Cohen’s recommendation of 0.02 for a small effect, 0.13 for a medium effect, and 0.26 for a large effect. Only the effects with an effect size greater than 0.02 are reported.

Role of the Funding Source

This study was supported by grant 60-62300-98-119 from ZonMW. The sponsor had no role in any aspect of the study design, conduct, analysis, interpretation, or reporting.

Results

Pretest

The ANOVAs on the pretest for initiation time, movement time, and force control data showed no differences between groups. Mean initiation and movement times are presented in Table 1.

Functional Tasks

Hypothesis 1: initiation time. The ANOVA on the initiation times showed that these times were comparable for both groups over all tests ($F_{2.92} = 2.39, P = .097, \eta_p^2 = .055$). A significant main effect for test ($F_{1.449.66.67} = 15.74, P = .000, \eta_p^2 = .038$) indicated that the initiation times decreased over the 3 tests. Post hoc analyses showed that the pretest differed from the posttest ($P < .001$). No other significant main effects or interactions were found.

Hypothesis 2: movement time. The ANOVA on movement time showed that the effect of primary interest in this study, the interaction between test and group, was significant ($F_{2.88} = 7.77, P = .001, \eta_p^2 = .047$). Three unpaired $t$ tests, using a Bonferroni correction, revealed that the groups differed significantly from each other in the retention test ($t_{46} = -2.55, P = .014$), but not in the pretest or the posttest. The decrease in movement time over sessions was greater for the experimental group than for the control group (Fig. 4). Large differences among tests ($F_{1.344.59.156} = 182.98, P = .000, \eta_p^2 = .512$) were found. Post hoc analyses indicated that all tests differed significantly from each other (all $P < .001$), revealing that participants were faster in the posttest and the retention test.

Table 1.

Means (Confidence Interval) for Initiation Times (in Milliseconds) and Movement Times (in Milliseconds) for the Functional Tasks Per Test

<table>
<thead>
<tr>
<th>Variable</th>
<th>Experimental Group</th>
<th>Control Group</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Mug</td>
<td>Pen Case</td>
</tr>
<tr>
<td>Initiation times</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Movement times</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pretest</td>
<td>7,478 (6,893–8,062)</td>
<td>7,513 (6,896–8,129)</td>
</tr>
</tbody>
</table>

Figure 4.

Means (standard error) of the movement times (in seconds) for each of the 2 groups for all tasks over 3 tests. Real movement times are illustrated, and analyses were performed on $z$ scores.
Intermanual Transfer in Prosthetic Training

Table 2.
Mean Scores (Confidence Interval) for the Deformation (mm) of the Force Control Tasks

<table>
<thead>
<tr>
<th>Measure</th>
<th>Experimental Group</th>
<th>Control Group</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Light Spring</td>
<td>Strong Spring</td>
</tr>
<tr>
<td>Pretest</td>
<td>14.49 (12.86−16.11)</td>
<td>0.61 (0.22−1.00)</td>
</tr>
<tr>
<td>Posttest</td>
<td>11.55 (9.94−13.18)</td>
<td>0.23 (0.04−0.43)</td>
</tr>
<tr>
<td>Retention test</td>
<td>11.02 (9.47−12.58)</td>
<td>0.55 (0.22−0.89)</td>
</tr>
</tbody>
</table>

Force Control Tasks

Hypothesis 3: force control. The ANOVA on force control indicated that improvement in the 2 groups did not differ. The ANOVA showed differences among tests ($F_{2.90} = 11.28$, $P = .000$, $\eta^2_g = .44$). Post hoc analyses showed that the pretest differed from the posttest ($P < .001$) and the retention test ($P = .006$, respectively (Tab. 2). Because there were no other main effects or interactions, improvement in the 2 groups did not differ.

Hypothesis 4: hand dominance. In the ANOVA on movement times, no interaction effect between dominance and session was found. A main effect of hand dominance for movement time ($F_{1.44} = 10.20$, $P = .003$, $\eta^2_g = .14$) was found. Accordingly, the tasks executed with the dominant hand were performed faster (dominant hand = 629 milliseconds, nondominant hand = 541 milliseconds). Moreover, an interaction effect between task and test hand was found ($F_{2.86} = 10.51$, $P = .000$, $\eta^2_g = .05$). Three unpaired $t$ tests, using Bonferroni correction, revealed faster performance with the dominant hand in the mug ($t_{46} = -3.54$, $P = .001$) and pen case tasks ($t_{46} = -3.99$, $P = .000$). The jar lid task was performed equally fast for both hands.

Discussion

In this study, the intermanual transfer effects after training with an upper-limb myoelectric prosthesis simulator were tested according to the generalized motor program. We expected that initiation times would decrease significantly after training, but we had to reject this hypothesis. It is generally assumed that the execution of new tasks affects initiation time because it requires more planning. In our study, test tasks differed from training tasks, which might explain why we did not find any transfer effects of initiation time. Our second hypothesis (ie, there would be a significantly faster movement time in the experimental group) was accepted. These findings indicate that after applying intermanual transfer training, prosthetic handling generalized to tasks other than the ones used for training, despite the fact that the premovement planning of these tasks (indicated by initiation time) was not affected by training.

The control of the force (third hypothesis) did not show significant differences in improvement. The results from the second and third hypotheses were in agreement with theoretical considerations. The analyses on hand dominance for the movement time (fourth hypothesis) showed that the intermanual transfer effect was symmetrical in myoelectric prosthetic training. Most authors find laterality effects favoring one direction, indicating that the dominant side benefits more from training the nondominant side and, occasionally, vice versa. Several reasons are suggested for the laterality, such as asymmetric neural architecture, movement parameters or nature of the task, and complexity or novelty of the task. Comparable to the findings of Teixeira and Weeks et al, differences in laterality were not found in the performance of a complex task. Hence, our expectations were not confirmed.

A weakness of this study is that we performed testing in an artificial situation. We did not test whether transfer effects were present in people with an amputation because only participants who were able-bodied using a prosthesis simulator were included. However, because people with an amputation generally are healthy and because the kinematic performances observed in simulators are comparable to performance with real prosthetic devices, we expect that the intermanual transfer effects will be reproducible in people with an amputation. Furthermore, although we tried following a protocol that resembled actual clinical practice as much as possible, our investigation did not take place in a real rehabilitation setting. In our experiment, the training period was shorter in duration than the typical rehabilitation protocol, the number of tasks used was limited, and we focused specifically on transradial amputations. Nevertheless, intermanual transfer is found to be effector-independent and thus not based on a certain task or on certain muscles. It is the effect of intermanual transfer that gives the results, independent of the task, the level of the amputation, or the muscles used.

Results of the retention test (Fig. 4), which was applied 6 days after training, showed that both groups per-
Intermanual Transfer in Prosthetic Training

formed faster in the retention test than in the posttest. The experimental group performed the tasks 13% faster than the control group. The difference between the posttest and retention test in the experimental group has been found often in the literature.41 It is commonly assumed that these changes are caused by motor memory consolidation, and thus the performances at retention are generally considered to be a better indicator of motor learning.41 Although the improvement in the control group likely reflects a certain degree of the learning of how to use the prosthesis, the difference between the groups reveals the added value of the intermanual transfer resulting from training.

The additional length and weight of the prosthesis simulator alters the inertia of the limb and, therefore, the intersegmental dynamics.42 However, prosthesis users are able to adapt to such perturbations.43 Because in our experiment the simulator was used on both arms, the changes in intersegmental dynamics were equal on both sides, and no new adaptations needed to be learned by the participants. However, in the case of an actual prosthesis being used in a real-life setting (following an amputation), adaptations to the properties of the prosthesis and the accompanying intersegmental dynamics will have to be considered. Presumably, these changes only require adjustments to the absolute force of the learned motor program. Hence, we expect that with actual prosthesis users the intermanual transfer effects also will be found, despite the fact that the simulators used here were longer than the natural arm.

The generalized motor program theory, which was taken as the starting point in the design of this study, is not the only theory explaining the intermanual transfer effects. For instance, the dynamical systems theory on motor coordination explains intermanual transfer from the hypothesis that the abstract coordination dynamics, containing the stable coordination modes, are instantiated through learning a task.40 When performing the same task with a different effector, these coordination dynamics interact with the dynamics of this new effector and the available information to create the actual behavior. This paradigm has been developed mainly for rhythmic tasks but also can be applied to discrete movements.44,45 much like those used in our experiment. For instance, Zaal et al45 suggested that hand opening and hand closing are 2 stable attractors whose stability is regulated by time to contact the object. Although Zaal et al45 developed this notion for natural prehension, it also should work for prosthetic grasping because opening and closing the hand also are stable behaviors. From this perspective, it could be argued that abstract coordination dynamics, containing the stable states of hand opening and hand closing, are set up during training. These abstract dynamics will interact with the specific dynamics of the untrained effector in the posttest, transferring the learned skill to the untrained effector.

Hence, our findings on movement time and force control are explicable within this framework. However, intermanual transfer has not been studied thoroughly within the dynamic systems approach, making it difficult to formulate specific hypotheses, such as those concerning transfer of force. It is this reason that makes the generalized motor program theory more applicable.

The design of our study resembled rehabilitation practice more than previous studies on intermanual transfer. For instance, training was extended over several days, the tasks used were complex and included activities of daily living tasks, and the test and training tasks differed from each other in order to examine generalizability of the training. Pereira et al46 also studied intermanual transfer in complex tasks over several days, but found only small improvements. Their findings presumably were due to the fact that they examined training of general hand function in people who were healthy, which is already a well-developed skill. Weeks et al9 studied prosthetic training with a body-powered prosthesis, although only with 1 day of training and using the same test and training tasks. They found improvements of initiation time and movement time, indicating improvement in both the planning and performance of the tasks. Our study was the first to reveal intermanual transfer effects in myoelectric prostheses. We demonstrated improvement in movement times of new tasks, which reveals that intermanual transfer influenced overall handling of the prosthesis. Thus, we succeeded in detecting intermanual transfer effects despite a more complicated and extended experimental setup in comparison with other studies.9,46

The main argument supporting the inclusion of intermanual transfer in rehabilitation is that by using a simulator, training of people with an upper-limb amputation can start earlier, which may lead to increased use of upper-limb prostheses.8 Patients with amputations may start using their prostheses at higher performance levels, which is likely to increase motivation as well as the use and acceptance of the prosthesis.5–8 To apply research on intermanual transfer to clinical practice, it is necessary for clinicians to obtain a prosthesis simulator (further training not required). Although we realize that fitting a real prosthesis directly after the amputation is preferable, in many patients this practice is not fea-
Intermanual Transfer in Prosthetic Training

The authors thank Suzanne Broeks and Katja Golea for assistance with collecting data. Johan Horst and Theo Schaaphok, OIM Orthopedie, are acknowledged for their technical assistance with the simulator. Peter Kyberd, Ann Kyberd, and Jim Burkitt are acknowledged for their help with revising the manuscript.

The treatment of the participants in this study was in accordance with the Medical Ethics Committee of University Medical Center Groningen (NL35268.042.11).

This study was supported by grant 60-62300-98-119 from ZonMW.

Nederlands Trial Register (NTR) registry number: NTR3053.


References

Intermanual Transfer in Prosthetic Training


Intermanual Transfer in Training With an Upper-Limb Myoelectric Prosthesis Simulator: A Mechanistic, Randomized, Pretest-Posttest Study
Sietske Romkema, Raoul M. Bongers and Corry K. van der Sluis

Originally published online September 13, 2012

References
This article cites 42 articles, 7 of which you can access for free at:
http://ptjournal.apta.org/content/93/1/22#BIBL

Subscription Information
http://ptjournal.apta.org/subscriptions/

Permissions and Reprints
http://ptjournal.apta.org/site/misc/terms.xhtml

Information for Authors
http://ptjournal.apta.org/site/misc/ifora.xhtml

Downloaded from http://ptjournal.apta.org/ at University of Groningen on May 29, 2013