The Learning in Interaction track teaches students about the complexity of cognitive and social learning processes. Our graduates learn skills to design and analyze learning environments with a strong focus on why and under which circumstances learning occurs.

Within Learning in Interaction, students are prepared to function at an academic level for functions within the design and evaluation of specific learning situations and learning materials, in order to enhance education in terms of effectiveness, efficiency and enjoyability. They do so from the perspective of student diversity, interaction between students and teachers, interaction with artefacts and self-regulated learning.

Career prospects
› Educational designer at a publishing company
› Assessor or advisor for educational program
› Trainer/consultant
› Educational advisor for children with special educational needs

More information
www.rug.nl/masters/learning-in-interaction
Admission: toelatingscommissie.pedok@rug.nl
Study advice: studyadvice.peduc@rug.nl
Master coordinator: d.d.m.kostons@rug.nl
Premaster: www.spo-groningen.nl

Application
Application deadline EU/non-EU: September: 1 May/1 April
More information: www.rug.nl/masters/learning-in-interaction/admission-and-application

Admission
Students with a background in Educational Sociology are eligible for consideration to the Educational Innovation track and students with a background in Developmental Psychology are eligible for consideration to the Learning in Interaction track.