



# Active learning in Active Learning Classrooms

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# Active learning in active learning classrooms

## 1 Why active learning?

1.1 International educational transition

1.2 RUG Strategy:

- [Active learning](#)
- [Active learning classrooms](#) (experiment TEO/ZEO 2020-2024)

TEO = Tijdelijke Extra Onderwijsruimtes/Temporary Experimental Classrooms: ZEO = the same at Zernike

## 2 What is active learning?

2.1 lots of meanings and definitions ('active'; 'learning')

2.2 active learning is not new

4 Evidence?

5 AL in the active learning classroom

# 1 Why active learning?

## 1.1 International educational transition:

traditional lecturing in lecture halls



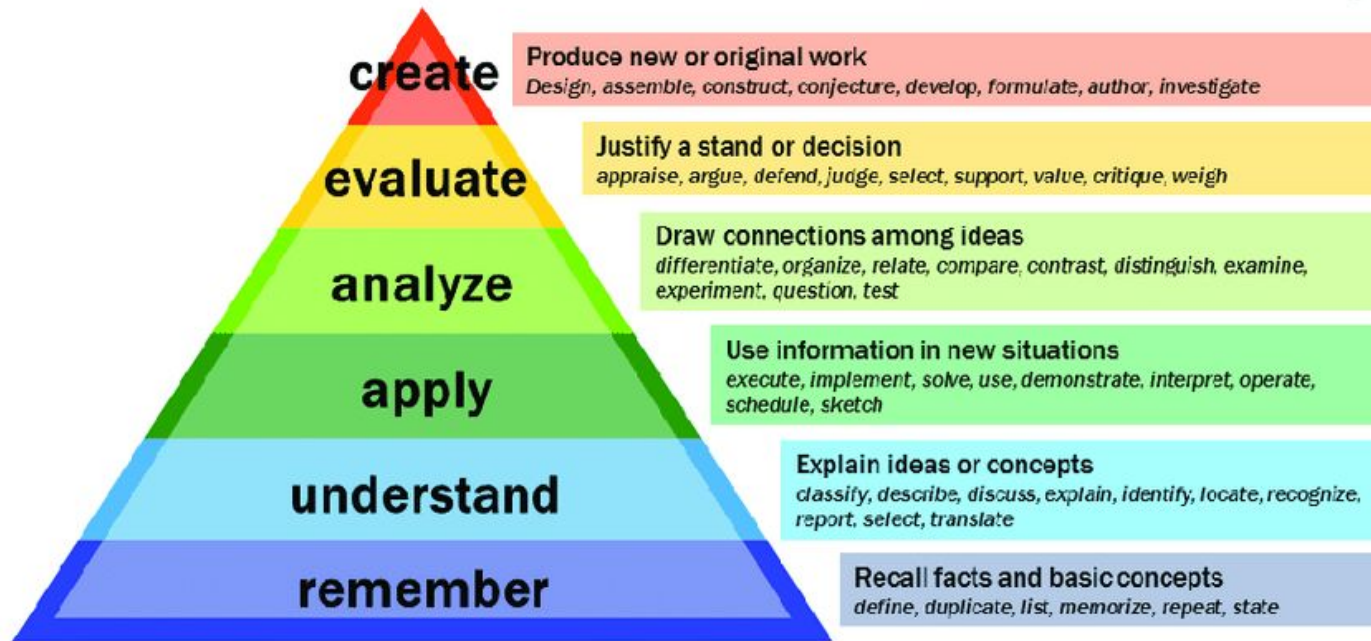
active learning in active learning classrooms

Evidence that traditional lecturing fails to accomplish academic learning goals



# Active learning fits academic learning goals better

## Bloom's Taxonomy





## 1.2 Strategy RUG

- › research-driven education
- › active learning: “... *promote active participation and collaboration in order to stimulate and facilitate our students to generate, exchange and integrate knowledge*”
- › learning aims: “... *impart to our students the values, knowledge and skills that they need to become globally engaged citizens, able to address the contemporary challenges of science and society*”
- › in active learning classrooms
  - **Experiment** with Active Learning Spaces that are necessary for active learning, the didactic method supporting the educational vision of the University of Groningen
  - TE0 is a Quality Agreement project for 4 years 2020-2024  
(TE0 = Temporary Experimental Classrooms; ZEO = TE0 at Zernike campus)

# Assumption

Active learning allows students to develop higher order thinking skills, the learning aims of higher (academic) education

Questions:

- › what concept/definition of active learning do we need to achieve these higher order thinking skills?
- › what evidence do we have of the effectiveness of active learning in relation to these learning goals?

## 2 What is active learning?

Lots of meanings and definitions, depending on

- Definition of 'active' ("listening is also 'active'", Bonwell & Eisen, 1991)
- Accent on the 'active', or the 'learning' part (engaging students in the learning process is crucial)
- Definitions focus on the range of activities (from simple: short pauses in a lecture - to complex: using case-studies for decisionmaking skills)
- Definitions that relate activity to the learning process (Freeman, 2014): focus on learning goals (Bloom's taxonomy)

Concept/definition Active Learning in higher (university) education:

*"The basic premise of active learning involves focusing on reinforcing higher-order thinking skills and instructional techniques, requiring learners to actively participate in the ownership of their learning"* (Shroff, Ting & Lam, 2019)

# Freeman et al (2014)

*“Active learning engages students in the process of learning through activities and/or discussion in class, as opposed to passively listening to an expert. It emphasizes higher-order thinking skills and often involves group work”*

To sum up the core elements of Active Learning (Brame, 2016):

- activities that students do to construct knowledge and understanding
- that require students to do higher order thinking
- metacognition—students’ thinking about their own learning—is an important element
- providing the link between activity and learning





# Theoretical background:

- Constructivist learning theory (Piaget): active role of students in building their knowledge, connecting new ideas to old ones, modifying and critically evaluating existing knowledge
- Sociocultural learning theory (Vygotsky): learning takes place in social interaction (group work)

# History: active learning is not that new

- › your own experiences as a student
- › your own experiences as a teacher
- › usual in some disciplines (laboratory; studio)
- › *new is the evidence* that traditional lecturing and the one-to-all transmission of knowledge does not make our students critical academics who can contribute to the conceptual analysis and problem solving of societal challenges
- › But what about the evidence for active learning?

# Evidence for active learning?

- › strong advocates, but also
- › sceptism (what's new?)

## Research literature:


- Evidence for the effectiveness of active learning across disciplines
  - (but most studies in physics, biology, engineering, STEM disciplines)
- Improvement of recall of information (Prince, 2004)
- Positive impact on student engagement (Prince, 2004; Freeman et al, 2014)
- Several methodological problems

- › Prince (2004): extensive empirical support, but blurred by great variety of what is labelled as ‘active learning’
- › Ruiz-Primo et al. (2011): review indicating positive effects, but
  - many relevant active learning outcomes are difficult to measure (e.g. problem-solving)
  - difficult to measure all intended active learning outcomes separately
  - not clear what learning outcomes are measured
  - not clear how significant

# Implementing active learning in the classroom

- › The active learning classroom
- › Three components:
  - Pedagogy/learning goals
  - Space
  - Technology

## Active learning in active learning classrooms: “built pedagogy”

- › the architecture and the design of the classroom facilitates, allows for certain kinds of learning processes but restricts others
- › Active learning classrooms can be considered then as the material expressions of pedagogical views and didactical methods on how to allow students to develop certain learning skills  “built pedagogy”

## Active learning in active learning classrooms: “built pedagogy”

- › Where to start?
  - . Start from pedagogy?
  - . Start from spaces/classrooms

# Start from space

- › (Digital)technology and architectural design of spaces



- › engage students in activities, enhance collaboration, academic performance, etc.



# Start from active learning goals

Active learning goals, pedagogy: higher order thinking skills



(digital) technology, architectural design of active learning classroom

# Teaching Strategies to promote Active Learning within an Active Learning Classroom

1. Activities
2. Didactics
3. Pedagogies
4. Practices
5. Intentions
6. Methods

...or a combination of...

# Grouping operationalisations of TS in three categories

Pedagogies  
and intentions



Didactics



Activities / practices / methods

# Pedagogies / intentions

‘How teachers think about their teaching’

*Teacher focused vs. student focused* (Prosser et al., 1994; Byers et al., 2014)

*Intended vs. enacted* (Wright et al., 2019)

Major influence: *beliefs* of teachers (Haines & Maurice-Takerei, 2019; Wright, et al., 2019)

# Didactics

## Combination of activities

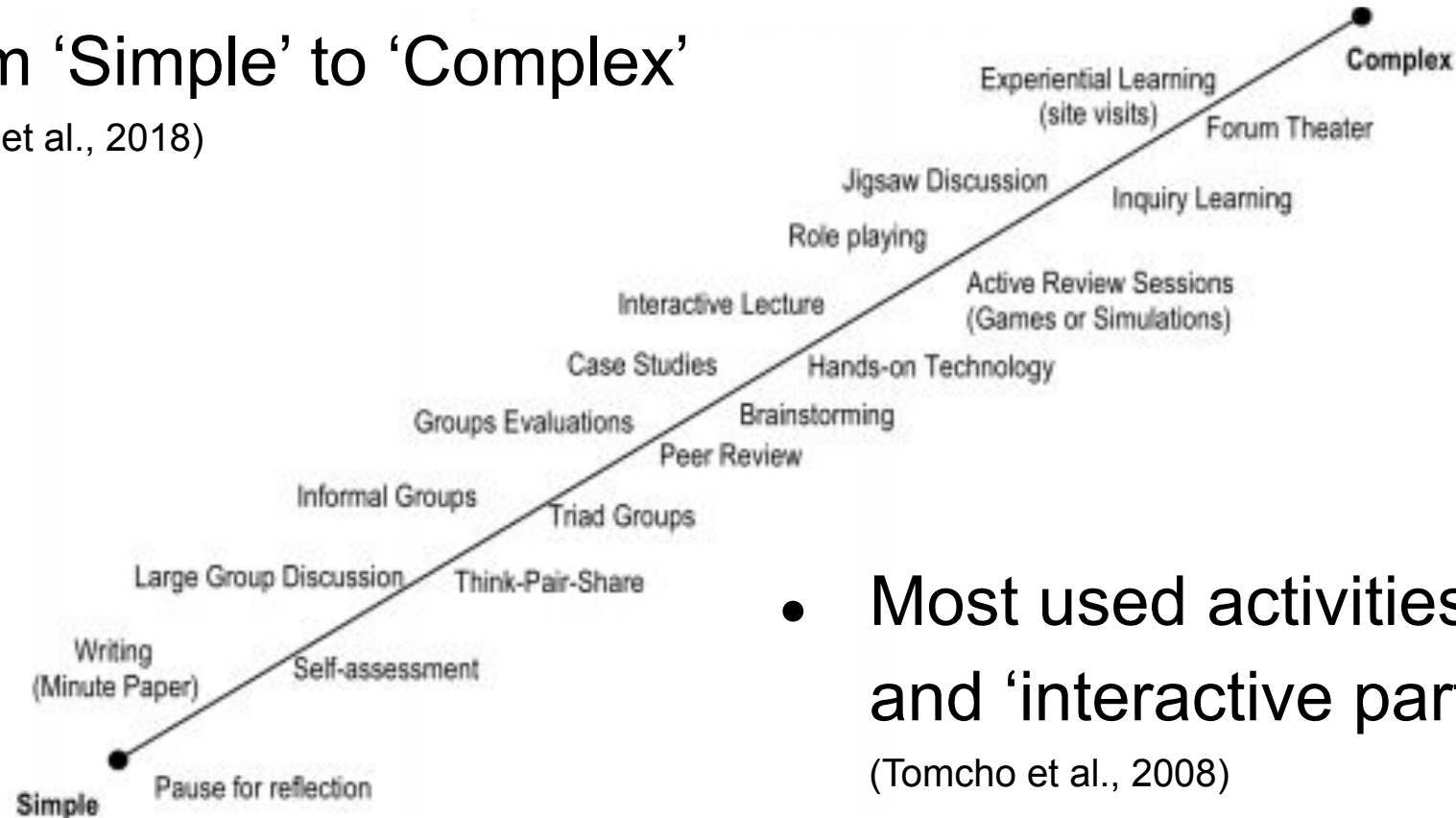
(Hernández de Menéndez et al., 2019; Kay et al., 2019; Santos et al., 2018; Thai et al., 2017; Vokic et al., 2020)

- Inquiry based learning
- Project based learning
- Cooperative based learning
- Problem-based learning
- Team-based learning
- Competence-based learning
- Challenge based learning
- Blended learning
- E-learning
- Flipped Classroom

# Activities / practices / methods

## From 'Simple' to 'Complex'

(Leong et al., 2018)



- Most used activities in HE: 'discussions' and 'interactive participation'

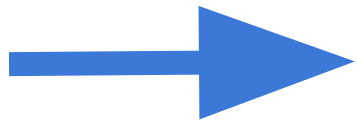
(Tomcho et al., 2008)

- Activities facilitated by the ALC?

(Beery et al., 2012; Handelsman et al., 2007)

# Concluding remarks

- Diffuse operationalisations of Teaching Strategies
- Less focus on 'Pedagogy / Intentions' instead of 'Didactics' & 'Activities'
- Less focus on 'Higher Order Thinking Skills'
- Acknowledge **beliefs** of teachers



Educational ambitions and Active Learning Classrooms

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Thank you for your attention